CS 4530 Fundamentals of Software Engineering

Module 17: Open Source Principles

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Learning Goals

By the end of this lesson, you should be able to...

- Understand terminology and explain open source culture and principles
- Opine on philosophical/political debate between open source and proprietary principles
- Reason about tradeoffs of different open source licenses and business model





In the beginning...

...there was open source

- Hardware was not yet standardized, computer vendors focused on hardware innovation, building new operating systems for each platform
- Much software development focused in academic labs, and AT&T's Bell Labs
- Unix created at Bell Labs using the new, portable language "C", licenses initially released with source code



IBM 704 at NASA Langley in 1957 (Public domain) 3

The case against...

"Open-Source Doomsday"

- Once all software is free, we'll stop making more software and have a market collapse
- Innovation stifled by risk software is copied
- Making code public means easier to attack
- "Anarchistic" licensing prevents companies from profiting from open source software



The case for...

- ...open source salvation
- Many eyes make all bugs shallow
- End-users can improve and customize software to their needs
- New features can be proposed and developed organically
- Greater productivity when more code is reused (easier with open source)

Microsoft | Open Source Open. Collaborative. Fexibe

Open Source enables Microsoft products and services to bring choice, technology and community to our customers.

[Screenshot, 2022, opensource.microsoft.com]



UNIX from BSD to GNU

Timeline

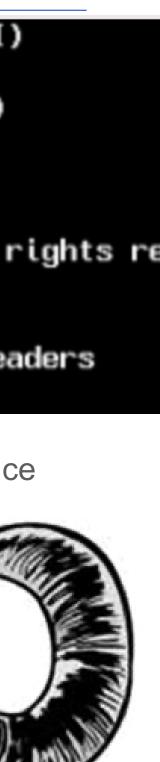
- 1978: UC Berkeley begins distributing their own derived version of Unix (BSD)
- 1983: AT&T broken up by DOJ, UNIX licensing changed: no more source releases
- Also 1983: "Starting this Thanksgiving I am going to write a complete Unix-compatible software system called GNU (Gnu's Not Unix), and give it away free to everyone who can use it"

Security policy loaded: Apple Mobile File Integrity (AMFI) calling mpo_policy_init for Sandbox Security policy loaded: Seatbelt sandbox policy (Sandbox) calling mpo_policy_init for Quarantine Security policy loaded: Quarantine policy (Quarantine) Copyright (c) 1982, 1986, 1989, 1991, 1993 The Regents of the University of California. All rights re

MAC Framework successfully initialized using 16384 buffer headers and 10240 cluster IO buffer headers AppleKeyStore starting (BUILT: Sep 19 2014 00:11:30)

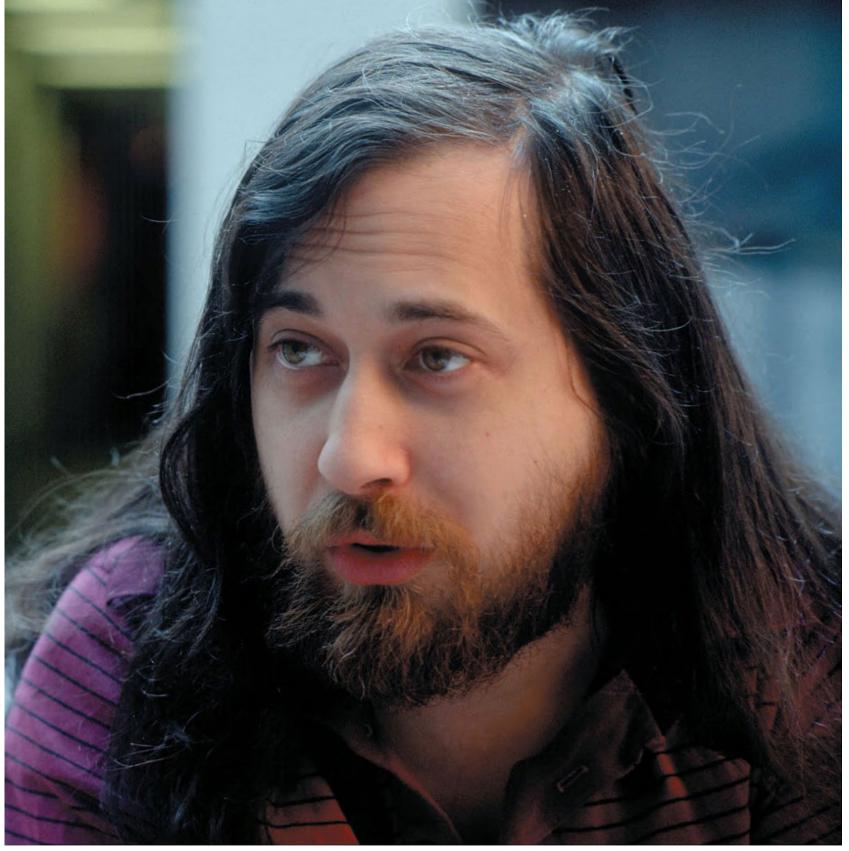
BSD Copyright in OS X boot sequence





Free software as a Philosophy

- "Free as in Speech, not as in beer"
- Although UNIX distributed with source code, license still restrictive Richard Stallman's Free Software Foundation — free as in liberties
- Freedom 0: run code as you wish, for any purpose
- Freedom 1: study how code works, and change it as you wish
- Freedom 2: redistributed copies (of original) so you can help others
- Freedom 3: distribute copies of your modified version to others



Richard M Stallman (Licensed under GFDL) 7

Free software as a Philosophy

"Free as in Speech, not as in beer"

like:

- Required to redistribute modifications (under same license)? copyleft
- Redistribute executable binaries, or only source?
- Can you use software in a restrictive hardware environment? *Tivioization*
- Popular alternative:

freeware

FSF: software licensed under GNU Public License (GPL), considering questions

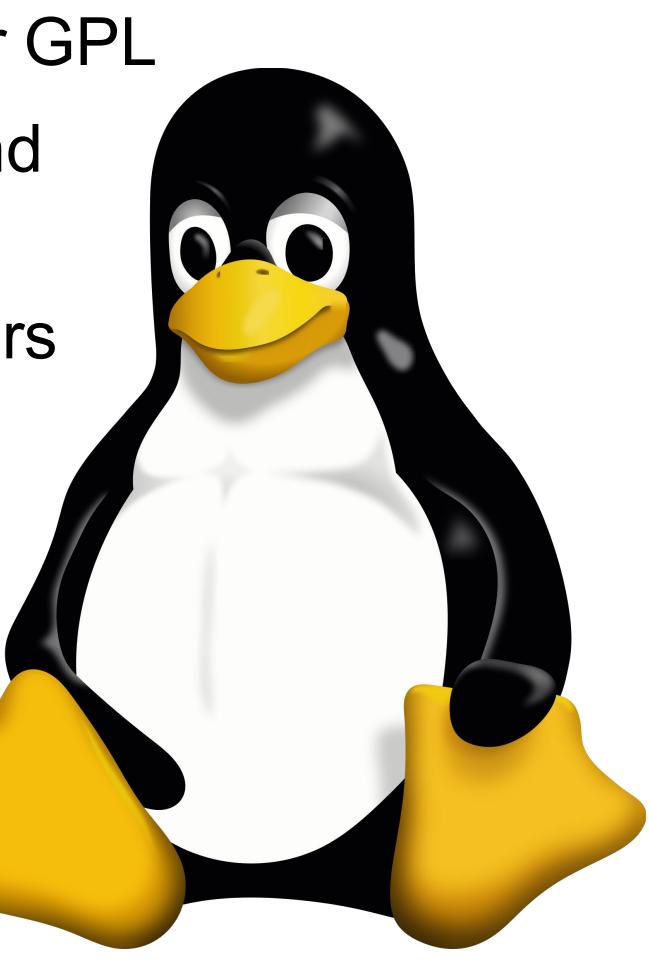
"Do whatever you want with this software, but don't blame me if it doesn't work"





GNU/Linux (1991-Today)

- Stallman set out to build an operating system in 1983, ended up building utilities needed by an operating system (compiler, etc)
- Linux is built around and with the GNU utilities, licensed under GPL
- Rise of the internet, demand for internet servers drives demand for cheap/free OS
- Companies adopted and support Linux for enterprise customers IBM committed over \$1B; Red Hat and others





The Cathedral and the Bazaar (1997)

Eric S Raymond's 1997 essay compares software development methodologies as a "cathedral" or "bazaar"

Much OSS today follows "bazaar" model:

- Users treated as co-developers
- Release software early for feedback
- Modularize + reuse components
- Democratic organization



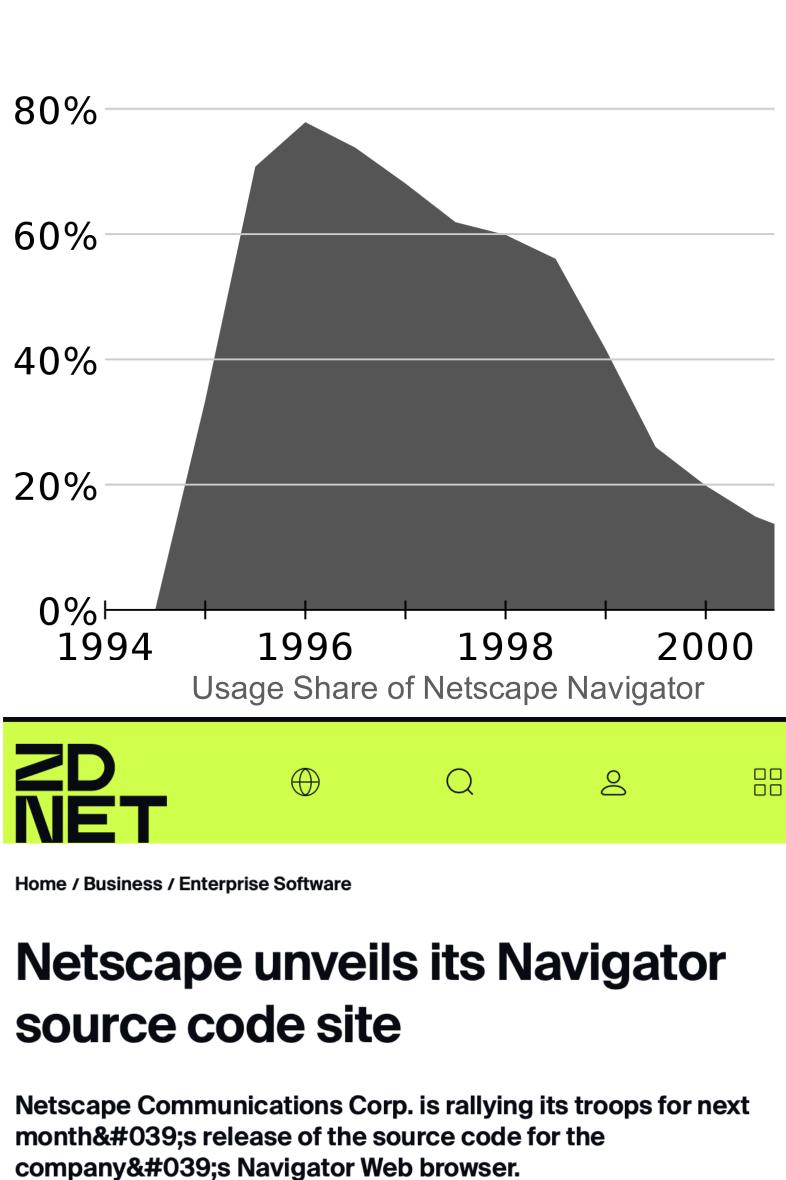
Netscape: "Collaborating with the Net" 100%

Netscape was dominant web browser early 90's

Business model: free for home and education use, companies pay

Microsoft entered browser market with Internet Explorer, bundled with Windows95, soon overtakes Netscape in usage (free with Windows)

January 1998: Netscape first company to open source code for proprietary product (Mozilla)



company's Navigator Web browser.

Open Source'

Until Netscape, much of OSS was the FSF and its GPL

Open Source coined in 1998 by the Open Source Initiative to capture Netscape's aim for an open development process

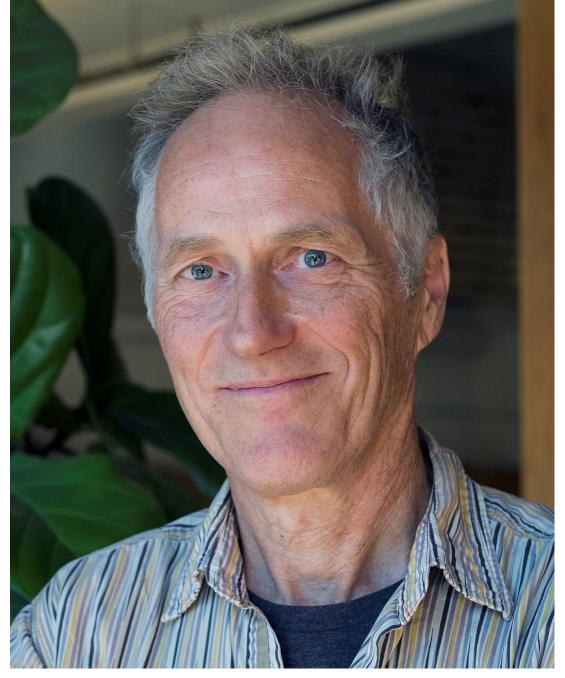
Publisher Tim O'Reilly organizes a Freeware Summit later in 1998, soon rebranded as Open Source Summit

Open Source is a development methodology; free software is

- a social movement — Richard Stallman



Open source initiative logo



Tim O'Reilly Photo via Christopher Michel/Flickr, CC BY 2¹

Is Open Source a business model?

February 3, 1976

An Open Letter to Hobbyists

To me, the most critical thing in the hobby market right now is the lack of good software courses, books and software itself. Without good software and an owner who understands programming, a hobby computer is wasted. Will quality software be written for the hobby market?

Almost a year ago, Paul Allen and myself, expecting the hobby market to expand, hired Monte Davidoff and developed Altair BASIC. Though the initial work took only two months, the three of us have spent most of the last year documenting, improving and adding features to BASIC. Now we have 4K, 8K, EXTENDED, ROM and DISK BASIC. The value of the computer time we have used exceeds \$40,000.

The feedback we have gotten from the hundreds of people who say they are using BASIC has all been positive. Two surprising things are apparent, however. 1) Most of these "users" never bought BASIC (less than 10% of all Altair owners have bought BASIC), and 2) The amount of royalties we have received from sales to hobbyists makes the time spent of Altair BASIC worth less than \$2 an hour.

Why is this? As the majority of hobbyists must be aware, most of you steal your software. Hardware must be paid for, but software is something to share. Who cares if the people who worked on it get paid?

Is this fair? One thing you don't do by stealing software is get back at MITS for some problem you may have had. MITS doesn't make money selling software. The royalty paid to us, the manual, the tape and the overhead make it a break-even operation. One thing you do do is prevent good software from being written. Who can afford to do professional work for nothing? What hobbyist can put 3-man years into programming, finding all bugs, documenting his product and distribute for free? The fact is, no one besides us has invested a lot of money in hobby software. We have written 6800 BASIC, and are writing 8080 APL and 6800 APL, but there is very little incentive to make this software available to hobbyists. Most directly, the thing you do is theft.

What about the guys who re-sell Altair BASIC, aren't they making money on hobby software? Yes, but those who have been reported to us may lose in the end. They are the ones who give hobbyists a bad name, and should be kicked out of any club meeting they show up at.

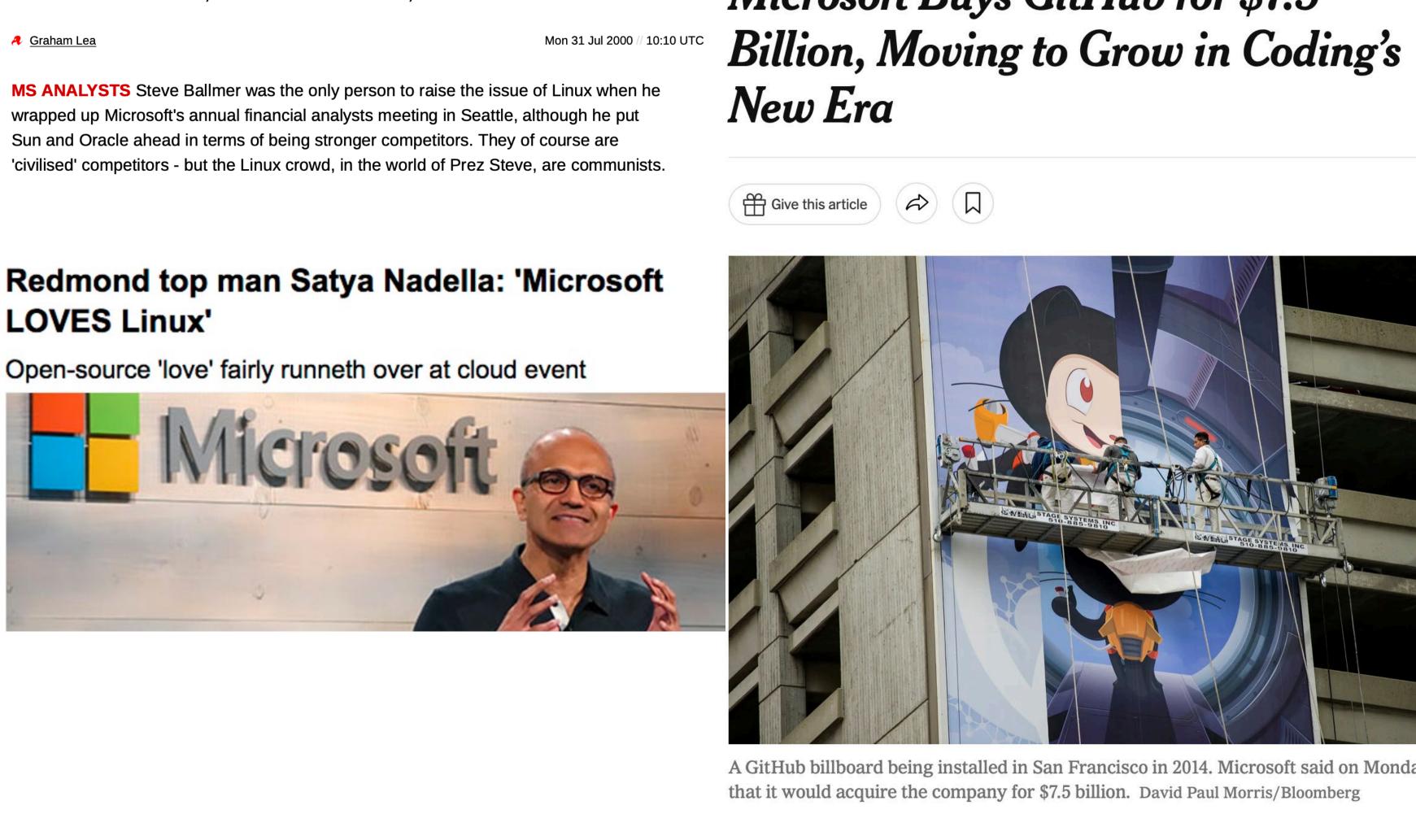
I would appreciate letters from any one who wants to pay up, or has a suggestion or comment. Just write me at 1180 Alvarado SE, #114, Albuquerque, New Mexico, 87108. Nothing would please me more than being able to hire ten programmers and deluge the hobby market with good software.

Dates

Bill Gates General Partner, Micro-Soft

MS' Ballmer: Linux is communism

After a short silence, Motormouth is back, folks...

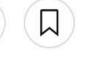


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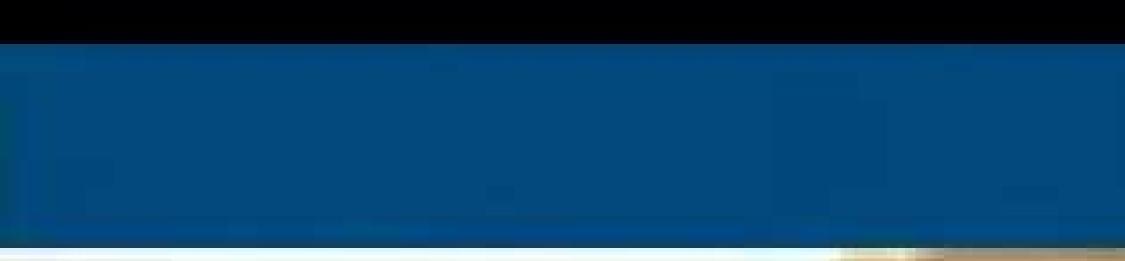
The New York Times

Microsoft Buys GitHub for \$7.5





IBM TV Commercial: "Prodigy"





https://www.youtube.com/watch?v=x7ozaFbqg00

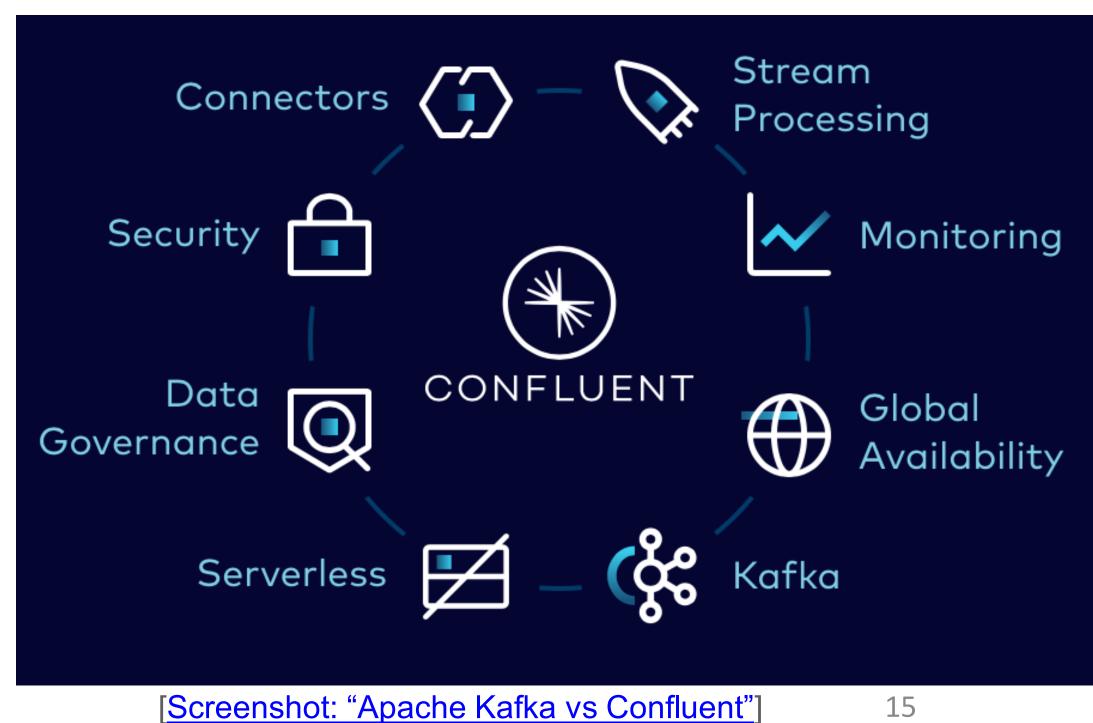


Open core, closed plugins

Model: core component of product is open source; plugins for a fee

Example: Apache Kafka, a distributed message broker (glue in event-based system)

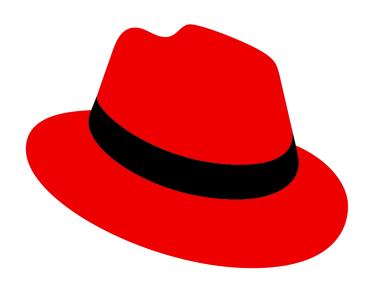
- Product is open source, maintained by Apache foundation, supported by a company
- Confluent provides plugins to connect Kafka to different systems out-of-the-box





Model: Open Source as a Utility

- Operating systems, web servers, logging libraries, programming languages
- Business model: build and sell products and services using those utilities, contribute improvements back to the ecosystem
- Many companies provide specialized *distributions* of these open source infrastructure and specialized tools to improve them; support upstream project



The largest, most successful open source projects implement utility infrastructure:





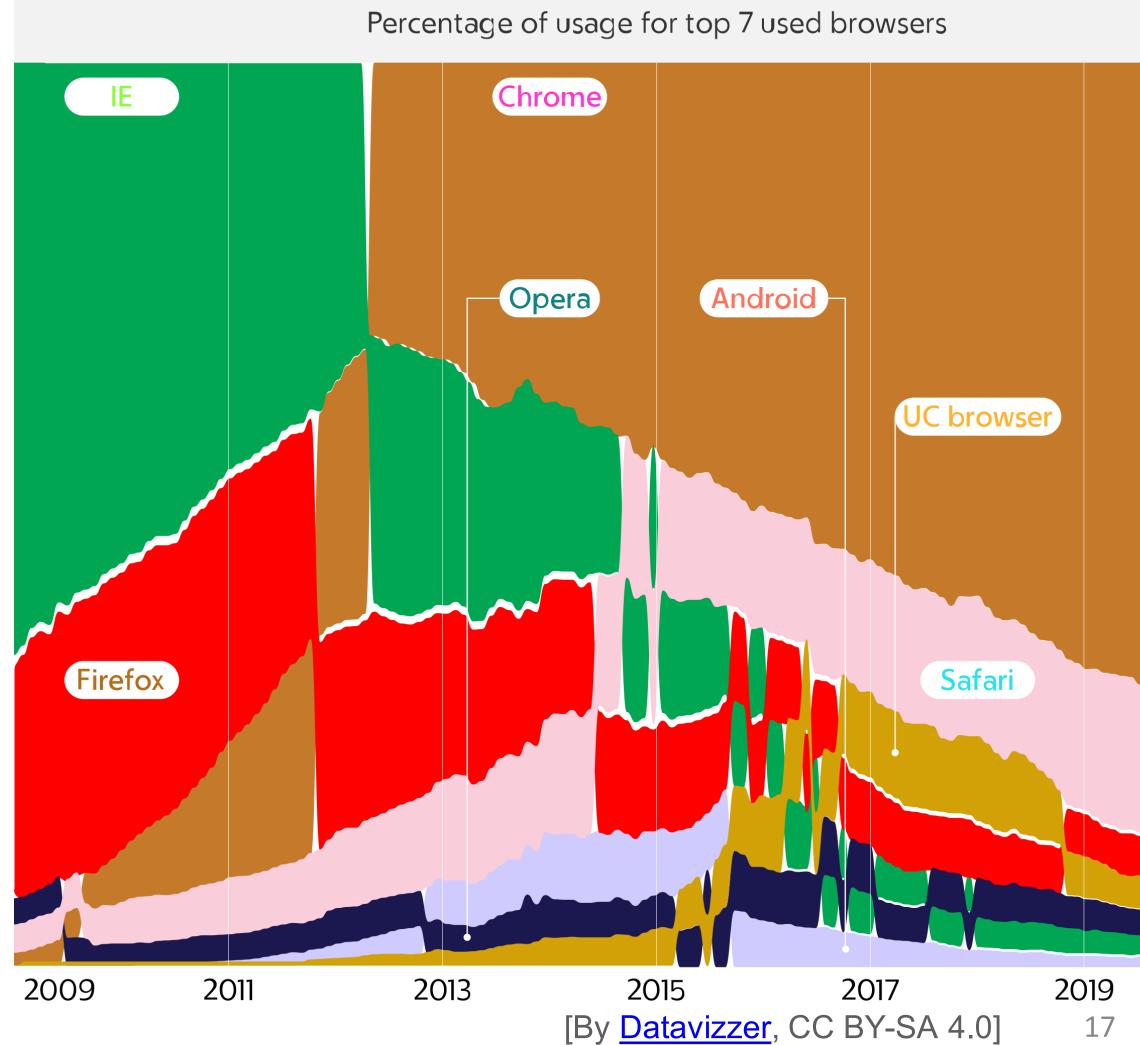




OSS browser wars

Firefox lost to Chrome and Safari

- Ohrome's core = Chromium OSS
- Safari's core = Webkit OSS
- Microsoft's Edge core = Chromium
- How do browsers differentiate?
- Why is there more than one?





Laws and open source?

- *Copyright* protects creative, intellectual and artistic works including software Alternative: *public domain* (nobody may claim exclusive property rights)
- Trademark protects the name and logo of a product
- OSS is generally copyrighted, with copyright retained by contributors or assigned to entity that maintains it
- Copyright holder can grant a *license for use*, placing restrictions on how it can be used (perhaps for a fee)
- Common OS licenses: MIT, BSD, Apache, GPL



Copyleft v. permissive

Can I combine OSS with my product, releasing my product under a different license (perhaps not even OS)?

Permissive licenses encourage adoption by permitting this practice

Copyleft "protects the commons" by having all linked code under same license Philosophy: do we force participation, or try to grow/incentivize it in other ways?



Dual licensing

from improving it without sharing improvements.

Only possible when there is a single copyright owner, who can unilaterally change license

Risk of losing control of the copyleft portion: nothing to stop the community from forking it

Examples: MySQL, Qt



Model: Offer a free copyleft license to encourage adoption, prevent competitors

- Offer custom, more permissive licenses to third parties willing to pay for that





Hosted OSS products as a service

service

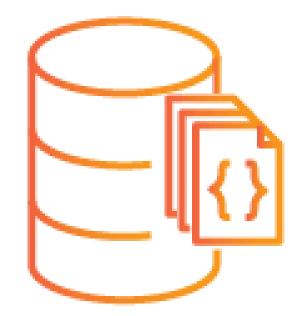
Risk: What is your competitive advantage over cloud utility providers?

• Amazon improve your GPL code without sharing because it is not distributing it (operates it as a service)

Example: MongoDB Atlas (document-oriented database)

- MongoDB created a new copyleft license for providers operating MongoDB as a service
- Amazon forked GPL'ed MongoDB

- Model: Creators of OSS provide a cloud hosted, "fully managed" installation as a



Amazon DocumentDB





Successful OSS have strong communities

- project forward
- Communities form around collective ownership (even if it's only perceived) Contributors bring more than code: also documentation, support, and outreach
- Community/ownership models:
 - Corporate owner, community outreach/involvement (MySQL, MongoDB) • Foundation owner, corporate sponsors (GNU, Linux)

OS projects thrive when *community* surrounding them contributes to push the

When communities move on: Forks

- Code will be *forked*
- Example:
 - o 1999: Sun buys StarOffice, GPL'ed as OpenOffice to fight MS Office

 - Apache)

The only rights an OSS creator can realistically retain are trademarks on name

Java: Open source to retain control

While the Java specification is public, there was no OSS Java runtime Much OSS written in Java, creating "The Java Trap" for open source

- ⊙ 1996-2006: GNU, Apache (backed by IBM/Apple) attempt to create OSS Java; Sun refused to test these runtimes for compatibility, preventing them from using the term "Java"
- 2007: Sun releases OpenJDK under GPL; third party projects abandoned mostly uncompleted



Android: Ecosystem, not operating system

- Model: "Product" is the ecosystem (app store, ads, etc) and the hardware (made by competing manufacturers), not the operating system
- Android is entirely open source, built on Linux; applications written in Java, executed using a custom-built runtime
- To provide implementations of core Java APIs (e.g. java.util.X), Android used the open source Apache Harmony implementation
- Oracle v Google: Oracle asserted that Java APIs were their property (copyright) and Google misused that; judge ruled that could not copyright APIs







Risks adopting OSS

Are licenses compatible? A significant concern for licenses with copyleft:

- Adopting libraries with copyleft clause generally means what you distribute linked against that library must also have same copyleft clause (and be open source)
 - Including permissive-licensed software in copyleft-licensed software is generally compatible
 - Are you certain that the software truly is released under the license that is stated? Did all contributors agree to that license?



GitHub Copilot and Codex

Copilot suggests lines of code as you program, based on the Codex model

Copilot will output entire snippets of code from public GitHub repositories

What is the ownership and license compatibility of the resulting code?

It won't be the last

Steven J. Vaughan-Nichols

OPINION GitHub Copilot, Microsoft's AI-driven, pair-programming service, is already wildly popular. Microsoft broke out GitHub's revenue and subscription numbers in its latest quarterly report for the first time.

GitHub now has an annual recurring revenue of \$1 billion, up from a reported \$200 to \$300 million when it was acquired. It now boasts 90 million active users on the platform, up from last November's 73 million. Much of its recent revenue and subscriber jump can be ascribed to Copilot. Too bad the party may soon be over.

Codex is a large language model trained on code in public repositories on GitHub

8 SIGN IN / UP

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GitHub's Copilot flies into its first open source copyright lawsuit

Fri 11 Nov 2022 // 10:30 UTC

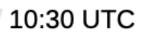
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https://www.theregister.com/2022/11/11/githubs copilot opinion/

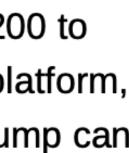












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